

Advanced HTML course outline

Introduction

Who I am

What we'll cover

Survey of class

- Mac vs. PC?
- Coding by hand? WYSIWYG? Other?
- Creating pages? Entire site? Serving a site?

Ridiculously quick review of basic HTML

HTML docs are text files

Tags surround this text to “mark it up” as particular items

- `<HTML></HTML>` surrounds everything
- `<HEAD></HEAD>` surrounds header info, and `<BODY></BODY>` the body
- Text that appears in a web page is tagged with `<P>` tag (no need to close with `</P>`)
- `<H1>` through `<H6>` mark text as headings
- `<I><EMPHASIS>` tags format text appropriately
- `<PRE>` creates monospaced text that can be positioned with spaces
- `<HR>` inserts horizontal rules
- `` inserts graphics
- Align graphics with ``
TOP, CENTER, BOTTOM aligns to neighboring single line of text
RIGHT, LEFT allows text to wrap around graphic
`<BR CLEAR=ALL>` moves text past the graphic if you want to end the text wrap
- `` specifies a hyperlink
- `` tags create a bullet list, `` creates a numbered list
- Create anchors via ``
- Jump to it via `` if in the same document

Other HTML topics

Specifying graphic size

- ``
- By giving dimensions of graphic, browsers can “leave a hole” for the graphic prior to loading it
- Browser can display the text faster, instead of waiting to determine how to layout the text
- You can also distort a graphic by using a larger/smaller number than the actual height or width
This is useful for Spacer GIFs—invisible GIFs used to move text over or down a specific amount
Can also be useful for graphics bars used as HRs

Relative vs. Absolute referencing—site organization

- Absolute bad, relative good.
- Absolute: ``
- Relative call is RELATIVE to where you are in the site's structure
- If you're at root level: ``
- If you are in a folder at the same level as img...``
- “..” backs you out of your current folder and up the site's structure (just like DOS)
- Relative is better because it's more portable
 - If your web site changes names or locations, you don't have to change all your `IMG SRC` or `A HREF` calls
 - Less typing, therefore less room for error
 - It is ideal, as a result, to have a well-ordered web site
- Site organization
 - Ideally, plan this out prior to creating your site
 - Place often-used graphics into a single folder
 - Organize your documents logically
 - By category*
 - By month*
 - By department*
 - By project, tissue type... completely depends on the type of site*
 - Name documents and folders consistently

Image Maps (client side and server side)

Why do an imagemap? Why not do multiple graphics?

- Sometimes it's impossible (map of USA or of human body)
- A single imagemap loads faster than multiple buttons

Imagemaps link sections of a graphic to HREF links

Most people do client site image mapping now

- Virtually all browsers support it
- No need to run a special imagemap CGI on web server (less work for server)

Creating client-side imagemap...

- Draw your graphic, save as GIF or JPG
- Use ``
- Create map within `<MAP NAME="mymap"></MAP>` tags
- Each link corresponds to an AREA tag like so:
 - `<AREA SHAPE="circle" COORDS="x,y,r" HREF="link.html">`
 - `<AREA SHAPE="rectangle" COORDS="x1,y1,x2,y2" HREF="link2.html">`
 - `<AREA SHAPE="polygon" COORDS="x1,y1,x2,y2..." HREF="link3.html">`
 - `<AREA SHAPE="default" HREF=nohref>` (specifies no link if you click on an undefined area)
- Note that many tools are available for making this task MUCH easier
 - Standalone utilities are nice
 - I usually end up using WYSIWYG tools for this (FrontPage, PageMill, etc.)

Sound and multimedia

BRIEF Overview of different formats

- Sound
 - Traditional: .au, .wav, .aiff
 - Highly compressed: .ra (Real Audio), .mp3 (MPEG Layer 3)
 - Compact music format: .mid (MIDI format) (note: music only!)
- Animation
 - GIF animations (the easiest)
 - Macromedia (Shockwave (Director), Flash)
- Movies
 - QuickTime (.mov), Windows AVI format (.avi), RealVideo (.rm)

Embedding sound

- Various plug-ins support various ways of playing sound
 - Usually involve the `<EMBED SRC="blah">` tag
- Can always provide `<A HREF>` link to the media if you don't want or need to embed
- Streaming RealAudio instead of downloading RealAudio
 - Using `<A HREF>` link makes entire audio clip download
 - By using a "metafile", the RealAudio clip streams instead
 - Create a text file with the `http://` reference to RealAudio clip*
 - Name it "whatever.ram" (for RealAudio Metafile)*
 - Provide a link to the metafile rather than the clip itself*
 - Server must be properly set up with correct MIME types*

Embedding animations or movies

- GIF animations: just `!` That's its advantage
- QuickTime or AVI movies: `<EMBED SRC="blah">`
- Various formats and plug-ins provide instructions for embedding that set controller options
- `<EMBED SRC="gal.mov" WIDTH=252 HEIGHT=267 CONTROLLER=TRUE AUTOPLAY=TRUE LOOP=TRUE>`

Tables and Frames

Tables

- `<TABLE BORDER="x" WIDTH="x" >`
- Each row of data has `<TR></TR>` tags; each column of data has `<TD></TD>` tags
- You can add `COLSPAN=n` if you want a cell to span multiple columns
- Add `BGCOLOR=#rrggbb` for table with a different background color
- The table's width and height can be specified via absolute (pixels) or relative (percentage) numbers
- You can nest tables in tables
- Complex sets of tables can be hard to follow
- WYSIWYG tools can help
 - HTML page editors
 - Dedicated table creation tools
 - Even Word/Excel/WordPerfect have table export tools
- There is a `HEIGHT=""` attribute that some WYSIWYG tools add
 - However, the contents of the table and cells usually determines (and overrides) the height attribute

Frames

- Frames are set up in much the same way as tables
- `<FRAMESET></FRAMESET>` surrounding the frame definition
- Then, each individual row or column is specified
 - Row height or column width can be specified as absolute (pixels) or relative (percent).
 - Can also specify `"*"`: fills in the remainder (useful when specifying absolute widths/heights)
- Sample horizontal frameset

```
<FRAMESET ROWS="25%,75%">
  <FRAME SRC="doc1.html" NAME="topframe">
  <FRAME SRC="doc2.html" NAME="bottomframe">
</FRAMESET>
```
- Similarly done for vertical sets of columns
- Or mix and match

```
<FRAMESET COLS="20%,80%">
  <FRAME SRC="toc.html" NAME="tableofcontents">
  <FRAMESET ROWS="75,*">
    <FRAME SRC="doc1.html" NAME="headerframe">
    <FRAME SRC="doc2.html" NAME="bodyframe">
  </FRAMESET>
</FRAMESET>
```
- You then add to your `<A HREF>` `TARGET="framename"` to load specific docs into specific frames
- Special TARGETs to know about (case sensitive!)
 - `TARGET="_blank"` opens a new window
 - `TARGET="_top"` reloads the current window (wipes out all frames)
 - `TARGET="_self"` loads doc into the current frame
 - Can set `<BASE TARGET="whatever">` if you want most `<A HREF>` links to target a specific named frame
- To support frames-incapable browsers (or those who turn frames off), include `<NOFRAMES>` tags
 - Place at end of frameset definition
 - Insert HTML in `<BODY>` tags within the `<NOFRAMES>` tags
- A frameset-defining HTML document does not have `<BODY>`, unless it's in `<NOFRAMES>`
- You can even load new framesets into specific named frames
 - This can get VERY confusing
 - Therefore, use useful names to avoid this confusion
- WYSIWYG editors can be useful in helping set up frames and framesets

BREAK

Return in 10 minutes!

Forms

Lets the user interact with your site

- User can request specific documents or pages
- Send information to your site
- Fill out online questionnaires
- Query databases
- And so on

Form tags are `<FORM ACTION="x" METHOD="POST">...</FORM>`

- All other form fields are entered within these tags

Before making a form, what will you do with form's results?

- Turns out that this is the hard part: creating the forms is easy
- Usually requires a CGI program running on your web server
 - This program will take the form info and process it
 - It then usually enters it into a database or does other calculations
 - Or it can email it to a given address
 - The CGI will determine the `ACTION=""` and `METHOD=""` parameters
- One workaround: `ACTION="mailto:youraddress@nih.gov"`
 - This mails the form's raw data to the given email address
 - However, it then requires a utility to "clean up" the form data or insert it into a database
 - These utilities (freeware, shareware) are available for Mac and PC

Form fields

- All fields have `NAME` attribute
 - This allows you to match up the fields to fields in a database
- Text input field: `<INPUT TYPE="text">`
 - You can specify a `MAXLENGTH` of text to enter
- Text areas: `<TEXTAREA></TEXTAREA>`
 - Can specify `COLS` and `ROWS` for the size, and whether text wraps or not
- Check boxes: `<INPUT TYPE="checkbox">`
 - Attribute of `CHECKED` puts a default check in the box
 - `VALUE` attribute sets what value gets sent if the box is checked
- Radio buttons: `<INPUT TYPE="radio">`
 - Radio buttons should be used when only one of multiple options should be selected
 - `NAME` all radio buttons belonging to the same group the same name, but different `VALUES`
- Popup selections: `<SELECT></SELECT>`
 - Options go within `<OPTION></OPTION>` tags
 - Add `SELECTED` to pick a default selection
 - Add `VALUE=""` to determine what is sent when that option is selected
- List selections
 - Add `MULTIPLE` to the `SELECT` tag
 - Specify a `SIZE=` number of rows you want displayed
 - Allows user to select multiple options with `CMD` (Mac) or `CTRL` (PC) key
- Submit and Reset buttons
 - Pretty self explanatory

JavaScript

JavaScript is a programming language

- Unfortunately beyond the scope of this class
- And possibly this instructor! :-)
- I can demonstrate, however, its use and some basics

Basics on where to place scripts

- `<SCRIPT LANGUAGE="JavaScript"></SCRIPT>`
- Usually goes in `<HEAD>` and before `<BODY>`
- This should not display in other non-JavaScript browsers
- But in case it does, surround the script itself with HTML comment tags
`<!-- and -->`
- Most JavaScripts are triggered by a button option (`onClick="doSomething()"`)
- Some run when the page is loaded `<BODY onLoad="doSomething()">`
- Input and output are handled by forms, which are accessed in JavaScript by the form and field names... if
`(document.formname.textfieldname.value == "yes")`

Script examples

- Mouse rollover
- Navigation pop-up

META tag information

What are META tags?

- HTML header information that provides information on the information in your page
- `<META>` found between `<HEAD>` and `</HEAD>`
- Can provide info to search engines on keywords, summary of your page, timed redirects to new pages, and "robot control."
- You can use multiple META tags in your page's header

The most useful META tags

- `<META HTTP-EQUIV="Refresh" CONTENT="10;URL=http://www.site.com">`
will load the specified URL after 10 seconds
- `<META HTTP-EQUIV="Window-target" CONTENT="_top">`
will attempt to clear existing framesets from a browser window before loading the page
- `<META NAME="keywords" CONTENT="advanced, HTML, Vargas, NIH, Baywatch">`
provides indexing sites a list of keywords
- `<META NAME="description" CONTENT="Your description here!">`
lets you write your own description to appear in search engines' online descriptions
- `<META NAME="robots" CONTENT="all | none | index | noindex | follow | nofollow">`
specifies how robots should index the page
 - "none" allows no indexing OR following of links on page
 - "noindex" disallows indexing, but allows following links
 - "nofollow" disallows following links, but allows indexing

Cascading style sheets

Newest 4.0 browsers support CSS

- Unfortunately, they support them to differing degrees
- A “write once run anywhere” style sheet is not yet available
- However, you can use style sheets invisibly to browsers that don’t support CSS
- If your document requires a high degree of formatting, consider using PDF instead of HTML

Brief introduction to CSS use

- Most will use CSS to change font
- You can change font style without CSS by using the `FACE=""` option of the `` tag
``
Problems with this approach
 - To change font, you must search/replace throughout all of your HTML files*
 - Less flexibility*
 - Creates cluttered HTML code*
- Enter the Cascading Style Sheet
 - You can use styles in a number of ways
 - Applied to specific parts of your document*
 - Creating new “style names” to apply to your document*
 - Redefining existing HTML tags to display differently*
 - I will emphasize this last technique*
 - You can also insert style definitions in different ways
 - Placed into the <HEAD> of a document*
 - Or, defined in its own document and called by documents*
 - I’ll demonstrate both of these techniques*
- Defining styles in a given document
 - In `<HEAD>`, insert `<STYLE TYPE="text/css">`
 - Use `<!--` and `-->` tags to surround style definitions (same as JavaScript trick)
 - Redefine tags by listing them and entering new definition in braces...

```
H4 { font-family:Verdana, Arial, Helvetica, sans-serif; font-size:medium;
font-weight:bold; color:#330066; background-color:#66CC00 }
P { font-family:Palatino, serif; margin-left: 10%; margin-right: 10% }
BODY {background: URL(tile.gif)}
```
 - Close off definitions with `</STYLE>`
 - Use these HTML tags in your text and view with CSS-capable browser
 - Advantage to using HTML tags is that they appear correctly in non-CSS capable browsers too
- Defining styles in a separate document and linking
 - Create a text document called “whatever.css”
 - Insert just the style definitions listed above... no `<STYLE>` tags
 - In the main document, insert into `<HEAD>` section...
`<LINK REL=stylesheet HREF="whatever.css" type="text/css">`
 - Make sure the .css document and main document are in the same folder (or use relative HREF)
- Overriding styles?
 - Use the `` tags for local overrides
 - Insert new `</STYLE>` definitions for document overrides
- Style sheet formatting options?
 - Not all browsers support all options
 - Most allow you to set font, color, and size